Thomas James Moffitt-Finnegan

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Work Experience:

Minneapolis Media Institute
Edina, MN 55435
http://www.mediainstitute.edu/minneapolis-media-institute
Adjunct Instructor   September 2013 - Current
Game development instruction, assignment grading, planning of course material
Technologies: Unity3D, Blender, Maya, HTML, CSS, PHP, C#, Javascript, Unity Networking

Packt Publishing
https://www.packtpub.com/
Contract Writer   March 2013 - January 2015
Sample game design and creation, book planning and writing
Technologies: Unity3D, Android, C#

Big Unheard Of
http://www.bigunheardof.com
Independent Contractor   June 2010 - Current
General programming and design: including games for PC, Web, and Android
Technologies: Unity3D, Blender, 3ds Max, Collada, Obj, HTML, CSS, PHP, MySQL, Joomla,
        C#, Walnut Script, Unity Networking, .NET

G Fold LLC
Minnetonka, MN 55305
Independent Contractor   May 2012 - April 2013
General programming: including applications for PC, Mac, Web, iOS, and Android
Technologies: Unity3D, Blender, C#, .NET, Android, iOS

Brain Farm Entertainment / Warp the Form
Independent Contractor   June 2010 - April 2012
General programming. Including: educational software and games for iOS, Android, PC, and
        Mac; Websites and databases; games for Proprietary Devices;
Technologies: Unity3D, USBXpress, Blender, 3ds Max, HTML, CSS, PHP, MySQL, Javascript,
        Joomla, Facebook API, C#, Objective-C, XNA, Java

References:

Dustin Smither   612-600-6059
James Morris   510-209-4110
Lauren Addy   612-710-6237
Michael Gjere   763-442-5256